



**SONIC REALITY**  
SAMPLE EVERYTHING

infinite



instruments

**VIRTUAL INSTRUMENT LINE 2010**

**SAMPLE EVERYTHING**

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**In 2010 Sonic Reality is expanding its Infinite Instruments series for the Infinite Player, a Kontakt-based virtual instrument platform designed for endless expandability with Sonic Reality's vast sample archives. The Infinite Instruments series is Sonic Reality's premier line of virtual instrument plug-ins which follow the company's motto and philosophy "Sample Everything". With unprecedented offerings in categories such as Drum Kits & Grooves, Loops and Sounds for Film to further expansion with every type of instrument in the world, with premium audio quality, disc streaming and more, the Infinite Player is one of the most powerful and diverse sound design and music creation tools ever produced.**

### **One plug-in powers it all!**

Sonic Reality's range of Infinite-powered products all work effortlessly together under one roof. Imagine just having to authorize one plug-in and then being able to simply drag and drop additional sounds as you need them onto the Infinite installer and you're all set! Gigabytes of sound data, thousands of loops, slices, instruments and multis find their right place automatically and you can concentrate on the fun part... making music with inspiring sounds that offer flexibility and character like never before!

### **An Infinite Family of High End Instruments**

Infinite Player is the main platform for Sonic Reality's high end sample collections whether it is based on top of the line drum kits and grooves, song construction loops, sound effects or every type of instrument you can think of from pianos to orchestral instruments, vintage keyboards, world instruments and beyond. The best of Sonic Reality's sounds from yesterday and today are being made for this infinitely expandable sound station.

### **New in 2010!**

Celebrating a new decade of music making and media production, Sonic Reality is proud to release many new Infinite Player/Kontakt-based sound products that have taken over 10 years to make! Focusing initially on three main areas: Drum Kits & Grooves, Loops and Sounds for Film - cutting edge expandable workstations have been created for unprecedented flexibility, real time expression and control. From the sonic restoration of rare classic drum sounds of legendary albums recorded by producer Ken Scott to Frank Serafine's sound effects used in award-winning films to the vintage instruments and loop performances of some of the best musicians in the world, Sonic Reality brings you the ultimate virtual reality of inspiring sought after sounds for music making and media production all in one infinitely expandable platform - the Infinite Player.



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## DRUM KITS AND GROOVES

### Drum Masters 2 Virtual Drum & Groove Instruments

For new levels of realism in high quality studio drums, Drum Masters 2 combines the best of both worlds: Drum Kits and Audio Grooves all in one plug-in. It features discrete 24 bit multi-track Drum Kits mapped for GM, iMap, V-Drum and a new Custom Mode with midi learn for ANY e-Drum Kit. It also has Multitrack Audio Rex Grooves playable from the keyboard that can automatically sync to your host's tempo! Drum Masters 2 is the only plug-in that allows you to discretely mix the mic channels of both the drum kits and audio grooves of legendary drummers such as Danny Gottlieb (Pat Metheny Group), Jerry Marotta (Peter Gabriel), John Blackwell (Prince, P. Diddy), Nick D'Virgilio (Genesis, TFF, Spock's Beard) and Ed Greene (Steely Dan).

**Drum Masters 2 Expansion Series:** Signature Kit Series and Artist Drummer Packs offer Stereo/Multichannel kits and grooves to expand and select specific drum styles.



### EpiK DrumS - A Ken Scott Collection



Sonic Reality has taken the concepts of multitrack drums to EpiK proportions with acclaimed producer/engineer Ken Scott (The Beatles, David Bowie, Elton John, Supertramp). EpiK DrumS features 5 legendary iconic drummers: Bill Cobham (Mahavishnu Orchestra), Wood Woodmansey (David Bowie), Terry Bozzio (Missing Persons), Bob Siebenberg (Supertramp) and Rod Morgenstein (Dixie Dregs). Together with the same type of original rare equipment, microphones and unique studios a masterpiece of classic drum sounds has been authentically recreated. A massive undertaking, EpiK DrumS features over 130 gigabytes of discrete multitrack drum kits and a diverse range of audio groove styles performed by the master drummers. It includes additional percussion and drum sounds in the style of the classic artists Ken has recorded from the 60's, 70's and 80's. For unprecedented realism and top features such as deep level round robin alts and velocities, discrete mic mixing per kit piece, maps for GM, iMap, V-Drum, Custom and expertly mixed grooves by Ken Scott, EpiK DrumS - A Ken Scott Collection is a must-have for musicians who want the most authentic and expressive vintage drum sounds.

## LOOPS

### Konstruktion - Loop Workstation

Making music with song construction style loops has never been easier or more creative than Sonic Reality's new Konstruktion Loop Workstation. Konstruktion contains mapped Rex loops for Hip Hop to Rock to Electronica to sounds for composers, producers, songwriters and arrangers of all styles of music. Interchangeable groups of drum beats, bass lines, keyboard and guitar riffs, string lines, leads, vocals, percussion and effects can all be combined instantly to create the backing tracks of your next big hit. Everything syncs to your host tempo for ultra fast real time music production. Ideal for remixers, DJ's and every level of musician from beginner to top pro. Manipulate loops in real time with built-in effects like filters, phasers, delays, flangers, distortion and more. Thousands of loops at your fingertips all playable from any midi controller with real time control of pitch, speed and more.

**Konstruktion Expansion Paks:** Over 10 additional Konstruktion Paks allow you to add more song loop construction kits by style to expand your collection.



## SOUNDS FOR FILM



### FX TRON - Sound Effects Workstation

For the first time, a massive collection of sound effects by Frank Serafine (Star Trek, Lawnmower Man, The Hunt For Red October) has been put together as an interactive workstation in the Infinite Player. Sound effects perform in real time from the keyboard with the ability to stretch, reverse, layer and manipulate into an unlimited range of special audio effects for every type of media from film to video games to television, web, radio, music and more. A must-have for any composer or media producer.

**FX Tron Expansions:** Additional sound fx collections include Industrial, Sci Fi, Water, Human Animal, Ambience 5.1 and more!

### Cinema Sessions - Musical FX

Expanding sounds for film and media even further, Sonic Reality's Cinema Sessions feature Symphonic Effects, Global Atmospheres, Dimensional Effects and Ambient Atmospheres as well as the new Cinema Sessions Gold Edition which contains all 4 titles plus additional musical sound effects ranging from orchestral pads to dreamy soundscapes and rich ambient layers.



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# Sonic [R]evolution



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